


ALI GUZELYEL

 aliguzelyel@gmail.com
 (312) 622-7902

 [linkedin.com/in/ali-guzelyel](https://www.linkedin.com/in/ali-guzelyel)

 [aliguzelyel.github.io](https://github.com/aliguzelyel)
 github.com/Guz-Ali

EDUCATION

Illinois Institute of Technology, Chicago, IL

M.S. in Artificial Intelligence – GPA: 3.8/4.0

Jan 2022 – Dec 2023

B.S. in Computer Science – GPA: 3.87/4.0

Aug 2019 – Dec 2023

Relevant Courses: Algorithms, Big Data Tech, Cloud Computing, Data Mining, Machine Learning, CV, NLP, OOP, Software Dev

Clubs, Hackathons: ACM@IIT, ML@IIT, MLH, INIT, DemonHacks, UncommonHacks

TECHNICAL SKILLS

Languages: Python, Java, C#, React.js, C, Shell, R, PostgreSQL
Libraries: TensorFlow, PyTorch, OpenCV, Scikit-learn, NumPy, Pandas
Frameworks: REST, NoSQL, .NET, AWS EC2, Kinesis, S3, Hadoop, Spark
Tools: MongoDB, Linux, KVM, Vim, Git, Docker, VR Headset

WORK EXPERIENCE

CS Teaching Assistant, Illinois Institute of Technology

Aug – Dec 2023, Aug – Dec 2021

- Assisted projects on web development and OpenAI API utilization along with mentors from partnering P33 Chicago companies.

Robotics Software Engineer Intern (Student Consultant), Open Avenues Career Pathways

June 2023 – Aug 2023

- Generated trajectories for a robot manipulator through inverse kinematics and optimization algorithms in non-convex problems.
- Utilized simulators, controllers, and optimizers from the open-source Drake API to control and move the robot in simulations.
- Developed testing procedures with multiprocessing, worked with Python and NumPy on Docker.

Software Engineer Intern, Strata Decision Technology

June 2022 – Aug 2022

- Restructured a legacy Idea Center web application into a Microservice and deployed on AWS through Agile methodologies.
- Developed compact production code with C# and React.js on .Net Core Framework and implemented multiple new features.
- Debugged, made REST API calls, re-designed the database with PostgreSQL, and migrated 10K+ B2B user data points.

Machine Learning Intern, Sonsuz Design

June 2021 – Aug 2021

- Engineered an attendance tracking app with face recognition using Python, OpenCV and Pandas libraries.
- Established a data-program-data pipeline to develop the pretrained face recognition model into an application.

Software Engineer Intern, Ozyegin University

June 2019

- Developed a Virtual Reality game for the architecture department by leading a team of 5 high school interns.
- Demonstrated the advantage of interactivity in AR-VR technologies for the design industry using Unity, C#, and VR headsets.

PERSONAL PROJECTS

Simple-GPT (Generative AI)

Mar 2024 – Mar 2024

- Developed a tiny LLM model on T4 GPU with PyTorch to generate new Shakespeare works using a decoder-only Transformer.

Disk & Data-Platform Benchmarking

Sep 2023 – Dec 2023

- Developed a custom benchmarking tool on multiple Ubuntu-Linux based VMs using C, Shell, C++, and Python to test throughput and latency performance for common I/O operations on cloud servers, local disk, Cassandra, and MongoDB clusters.

AWS Streaming Data to ML Model Pipeline (Cloud AI)

Nov 2023 - Dec 2023

- Implemented an automated ML pipeline based on AWS CLI, Kinesis, and Firehose to collect, compile, and pre-process streaming data, and direct prepared data from S3 to SageMaker to build and optimize an ML model that detects potential telecom churn.

Food Crop Disease Detector (Anomaly Detection AI)

Mar 2023 – Apr 2023

- Developed a self-attention TensorFlow model based on Vision Transformer (ViT) architecture for tomato leaf disease detection.

COVID-19 Tweets Analysis (Analytical AI)

Oct 2022 – Dec 2022

- Implemented an end-to-end NLP pipeline in Python, including crowdsourcing, data preprocessing, feature engineering, and model training with Cohen's kappa, bag-of-words, and SVM to classify COVID related tweets into multiple categories.

LEADERSHIP & MENTORSHIP

Mentor and Coordinator, Keystone Youth Center

Sep 2019 – July 2023

- Guided high school students in academic & social life by weekly group gatherings and 1-1s, summer camps, and social events.

Keystone Kids Academy

Sep 2019 – June 2022

- **Principal** – Hired personnel, held bi-weekly check-in meetings with head teachers, cooperated with the board for budgeting, communicated with 70+ families and 100+ students of diverse backgrounds.
- **Head Teacher** – Collaborated staff to prepare curriculum, class material, and seminars. Monitored progress, shadowed 10 interns.
- **Teacher** – Taught Coding, Character Education, and Turkish classes for K-5.